FF license: FF-F Freefly initiator

Name:

Dropzone:	

Number of jumps:

Requirements

Minimum 500 freefly jumps.	
The candidate must be proposed as a freefly initiator by the national federation.	
Have sufficient general knowledge about all aspects of the sport.	
Have sufficient didactical skills to give a briefing.	P.
Succeed in a test "briefing/debriefing".	
Satisfy the requirements for the FF-E license.	
Briefed about signing licenses FF-A through FF-E.	
Have excellent sitfly and headdown skills.	
Any previous examination jumps for the FF-F license, must be at least 12	
months ago.	1
Video proof must be outside video. Inside video does not count.	
The examination jump must be announced in advance, in order to be valid.	
Two freefly judges must do the judging of the examination jump.	
The candidate has one jump to demonstrate the following skills in the correct	
order with a dummy-examiner of choice. The skills must be demonstrated on	
one and the same jump, but one re-jump is allowed. Each jump begins with a	
loose exit with the candidate exiting 1 second later than the dummy-examiner.	
• "Spock" on the head of the dummy-examiner.	
Headdown-headdown 360° transition or turn.	
• "Joker" on the examiner.	
• Sitfly-sitfly hand-hand grip with the examiner.	
• Sitfly-sitfly hand-foot grip. The candidate's hand must be on the foot of	
the dummy-examiner.	

Limitations & permissions

- May sign licenses FF-A up till FF-E.
- Cooperate with the freefly initiation weekends.
- Update the licensing system where necessary.

Name + Signature national federation	Signature licensee
Name + Signature freefly judge	Name + Signature freefly judge